



EXILE

AMIGA
500/600

" Bloody Brilliant " Amiga Format

EXILE

Designed & Written by Peter Irvin & Jeremy Smith



"Bloody Brilliant" Amiga Format



"Clever and innovative....a really wonderful game" Amiga Power



"A genuinely ground breaking product" Edge



"Utterly absorbing, beautifully crafted and arguably unbeaten in its field" Edge



"Exile succeeds on levels other games haven't even begun to use yet" Amiga Power

"It's an adventure game completely devoid of all that tedious 'click here to interact' stuff, burying the puzzle solving and exploring in a gorgeously fluffy duvet of arcade action... In a maze of tunnels and caverns you bump, shoot and blast a path through an incredibly convincing 'real physics' world. Heavy objects weigh you down, rocket thrusters fight against gravity, and winds blow your little guy around in such a believable way that after a few minutes, you just know how he's going to behave in a given situation.

The game's a single, vast level, and even after hours of play I've clearly only scratched the surface.... I'm not really putting across my enthusiasm for the game as it's hard to say exactly what's so appealing about it. It's one of those games that just feels right when you play it, the kind of game that'll eat up afternoons without you really noticing"

Amiga Power

For Ages - Pour Ages - Para Años - Für Jahre - Per Anni

3-10



11-14



15-17



18+



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This product is exempt from classification under UK Law in accordance with The Video Standards Council Code of Practice. It is considered suitable for viewing by the age range(s) indicated.

Screenshots from CD32/A1200 version. Graphics on lesser machines are not as good, but the excellent gameplay is unaffected!

For further details of the Audiogenic range, write to Audiogenic Software Ltd, Unit 27 Christchurch Industrial Centre, Wealdstone, Harrow, England, HA3 8NT.